## **IN THE CLAIMS**

- 1 (Previously Presented). A method for use with a computer system, comprising: receiving packets of at least two types; determining which type of packet takes more time to process; identifying a packet of a first type that takes more time to process; identifying a packet of a second type that takes less time to process; and transmitting packets of the second type before packets of the first type.
- 2 (Original). The method of claim 1 wherein said two types of packets include security packets and non-security packets and wherein transmitting packets of one type ahead of packets of the other type involves transmitting non-security packets ahead of packets that are security packets.
- 3 (Original). The method of claim 1 including processing said packets in a first in first out memory.
- 4 (Original). The method of claim 1 including monitoring an input queue and fetching one type of packet to bypass another type of packet for transmission.

Claim 5 (Canceled).

- 6 (Original). The method of claim 1 including receiving packets to be transmitted in a first in first out memory, checking each packet to determine its security status, and providing a pointer to said packet based on its security status.
- 7 (Original). The method of claim 6 including organizing a plurality of packets in said first in first out memory as a linked list of packet blocks.
- 8 (Original). The method of claim 7 including marking each of said packet blocks in said first in first out memory as being either a security packet or a non-security packet.

- 9 (Original). The method of claim 8 including marking packets as security packets or non-security packets depending on the attributes that are indicated in an internet protocol header associated with each packet.
- 10 (Original). The method of claim 7 including processing a security packet in an authentication and security engine, and then providing a pointer that points to the security packet.
- 11 (Original). The method of claim 10 including selecting between pointers to security packets and non-security packets for transmission of said packets from a network controller to a network interface.
- 12 (Original). The method of claim 11 including selecting from among the pointers based on a round robin priority basis.
- 13 (Previously Presented). An article comprising a medium storing instructions that, when executed, enable a processor-based system to:

receive packets of at least two types; determine which type of packet takes more time to process; identify a packet of a first type that takes more time to process; identify a packet of a second type that takes less time to process; and transmitting packets of the second type before packets of the first type.

- 14 (Previously Presented). The article of claim 13, wherein the instructions, when executed, further enable a processor-based system to transmit non-security packets to be transmitted ahead of security packets.
- 15 (Previously Presented). The article of claim 13, wherein the instructions, when executed, further enable a processor-based system to monitor an input queue and fetch one type of packet to bypass another type of packet for transmission.

Claim 16 (Canceled).

- 17 (Previously Presented). The article of claim 13 wherein the instructions, when executed, further enable a processor-based system to receive packets to be transmitted in a first in first out memory, check each packet to determine its security status and provide a pointer to the packet based on its security status.
- 18 (Previously Presented). The article of claim 17 wherein the instructions, when executed, further enable a processor-based system to organize a plurality of packets in a first in first out memory as a linked list of packet blocks.
- 19 (Previously Presented). The article of claim 18 wherein the instructions, when executed, further enable a processor-based system to mark each of said packet blocks in said first in first out memory as being either a security packet or a non-security packet.
- 20 (Previously Presented). The article of claim 19 wherein the instructions, when executed, further enable a processor-based system to mark packets as security or non-security packets depending on the attributes that are indicated in an internet protocol header associated with each packet.
- 21 (Previously Presented). The article of claim 20 wherein the instructions, when executed, further enable a processor-based system to provide a pointer that points to a security packet.
- 22 (Previously Presented). The article of claim 21 wherein the instructions, when executed, further enable a processor-based system to provide pointers for non-security packets and to select between pointers to security packets and non-security packets for transmission of said packets.
- 23 (Previously Presented). The article of claim 22 wherein the instructions, when executed, further enable a processor-based system to select among pointers based on a round robin priority basis.

- 24 (Previously Presented). A network controller for use with a computer system, comprising:
- a transmitter coupled to receive packets of at least two different types, a first type that takes less time to process than a second type that takes more time to process; and
- a dispatcher adapted to determine that said first type takes less time to process than said second type, to identify a packet of said first type and another packet of said second type, and to transmit packets of said first type before packets of said second type.
- 25 (Original). The controller of claim 24 wherein said two types of packets are security packets and non-security packets.
- 26 (Original). The controller of claim 24 including a first in first out memory adapted to process said packets.

## Claim 27 (Canceled).

- 28 (Previously Presented). The controller of claim 24 including a device adapted to mark packets security packets or non-security packets in said first in first out memory based on attributes indicated in an internet protocol header associated with each packet.
- 29 (Original). The controller of claim 28 including an authentication and security engine, and a device adapted to provide a pointer that points to security or non-security packets.
- 30 (Original). The controller of claim 29 including a dispatcher that selects between pointers to security packets and non-security packets for transmission of said packets from said network controller to a network interface.